



Effective Date:
Dec 20, 2019

Last Revision Date:
Dec 20, 2019

Approved By: Marc A. Roberts

Title: Conflict Minerals Policy

LGC US Asset Holdings, LLC, (Lamons) its affiliates and its subsidiary companies (collectively, the “Company”) are determined to partner with suppliers who share our commitment to responsible sourcing and our values around human rights, ethics, and environmental responsibility. Our responsible sourcing efforts include supplier acknowledgment of the Company’s Social Compliance Policy, which may be viewed at www.lamons.com/suppliers.

The Company’s commitment to responsible sourcing also includes support of the goals and objectives of the Dodd-Frank Wall Street Reform and Consumer Protection Act, Section 1502 and related regulations (the “Act”), which aims to prevent the use of conflict minerals that directly or indirectly finance or benefit armed groups in The Democratic Republic of the Congo or an adjoining country defined in the Act and related regulations (collectively, “DRC”). Conflict Minerals include columbite-tantalite (coltan) (i.e. tantalum), cassiterite (i.e. tin), gold, wolframite (i.e. tungsten), or their derivatives and could expand to include other minerals determined by the United States to be financing the DRC conflict. The Company will strive to conduct diligence with respect to the sourcing of Conflict Minerals and will comply with reporting obligations required by the Act.

To the extent required by the Act, the Company will seek from its suppliers information related to the country of origin of any Conflict Minerals that are contained in materials, parts, and/or products provided to the Company for manufacture and/or sale of products to our customers. The Company will request suppliers who supply the Company with materials containing Conflict Minerals to procure these materials from a validated supply chain. The Company may rely on efforts by third party organizations and third party assessments to enhance the Company’s efforts in furtherance of this policy.